

Existing and Proposed Fee Schedule

Type	2019 Rate	Proposed 2020 Rate	Proposed 2021 Rate
Development Permit			
Application Fee	\$135.00		
Plus Construction Value (000's)	\$0.45		
Residential - New (application fee only)		\$325.00	\$341.25
Residential - Alterations (application fee only)		\$175.00	\$183.75
Commercial/Industrial/Institutional/MUD - New		\$490.00	\$514.50
Commercial/Industrial/Institutional/MUD - Alteration		\$220.00	\$231.00
Commercial/Industrial/Institutional/MUD – Plus Construction Value (000's)		\$0.45	\$0.47
Discretionary Use			
Standard Application	\$1,050	\$4,500	\$4,590
Complex Application	\$1,950	\$5,750	\$5,865
Highly Complex Application	\$5,300	\$7,000	\$7,140
Zoning Bylaw & OCP Amendment			
Text Amendment	\$3,750	\$4,750	\$4,845
Rezoning - Low Density	\$3,750	\$5,750	\$5,865
Rezoning - Consistent with Approved Concept Plan	\$3,750	\$4,500	\$4,590
Rezoning - Med/High Density	\$5,000	\$7,000	\$7,140
Additional Fee-Zoning Agreement	\$625	\$1,750	\$1,785
Additional Fee-Rezoning that includes Major Concept Plan Amendment	\$1,875	\$3,750	\$3,825
Additional Fee-Rezoning that includes Minor Concept Plan Amendment	\$625	\$1,500	\$1,530
Direct Control District (requiring Council approval)	\$2,500	\$5,000	\$5,100
Official Community Plan Amendment (text or map)	\$100	\$1,750	\$1,785
Concept Plan			
New or Major Amendment	\$2,000	\$25,000	\$25,500
Minor Amendment	\$625	\$4,500	\$4,590
Architectural Control District Approval			
Major Application	\$2,500	\$5,000	\$5,100
Minor Application	\$625	\$2,500	\$2,550

Other Applications			
Endorsement of Liquor Permits	\$200.00	\$210.00	\$214.20
Minor Variance Application Fees	\$50.00	\$55.00	\$56.10
Zoning Verification Letters	\$200.00	\$210.00	\$214.20
Development Appeal (fee as per the Planning & Development Act)	\$50.00	\$300.00	\$300.00
Subdivision (fee as per the Subdivision Regulations, Bylaw No. 6537)			
Application Fee	\$650	\$3,250	\$3,315
Approval Fee (per lot)	\$115.00	\$55.00	\$56.10
Condo Application Fee (new)	\$750.00	\$787.00	\$802.74